

# Vinicius Dugue

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## SUMMARY

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AI software engineer with experience building end-to-end AI/ML and data workflows, natural language processing (NLP), training deep learning models, and completing research. Skilled at transforming complex data into actionable insights and deploying various machine learning models.

## EDUCATION

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**B.S. in Computer Science** | California State University-Long Beach

May 2025

**Relevant Course Work:** Data Visualization | Database Design | Data Structures & Algorithms | Deep Learning | Linear Algebra | Machine Learning

### Publications:

- Dugue, V., et al. "Vibrotactile Navigational Cues May Be Effective for Specific Urban Air Mobility Operations.", Aug 2025.
- Dugue, V., et al. "Evaluating Simple Vibrotactile Feedback for Manual Glideslope Landings in Urban Air Mobility Simulation.", Nov 2025.

## EXPERIENCE

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**NASA-funded — VR Software Engineer**

Nov. 2023 - Present

San Jose State University Research Foundation

- Developed a **Unity**-based **UAM** drone simulation in the **CAVE VR** system to support research in human factors and virtual drone piloting over the San Francisco area
- Collaborated with interdisciplinary teams of pilots, researchers, and software engineers to test and refine flight simulation
- Integrated **ART Dtrack** for body tracking, created custom **C# data collection** tools, and a tactor-based **vibrational feedback system**
- Designed and implemented interactive **UI** elements including a Vertical Situation Display (VSD)

**RxSight — Data Engineer Intern**

Nov. 2025 - Feb. 2026

Aliso Viejo, CA

- Collaborated across ML and software teams in an **agile** cross-functional workflow to complete **verification/validation** of data processing **ETL pipelines** and medical device software
- Developed and maintained a **SQLite database** using **Python** and **SQL** to manage large-scale eye image datasets and allow for SQL querying
- Performed **feature engineering** on images to extract clinically relevant information and enable analysis of **LAL** (Light Adjustable Lens) implants
- Designed a **cybersecurity threat model** for a medical device using the **Microsoft Threat Modeling Tool**, writing justifications for potential **STRIDE threats** across both software and hardware attack surfaces

## PROJECTS

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**AI Climb Generator** | Presented at **2024 IEEE DSAA**

Jan. 2024 - Oct. 2024

- Designed and trained a Multi-Task Learning **LSTM** model to generate climbing routes for Kilter Board LED-lit climbing walls using **PyTorch**
- Built a preprocessing pipeline (**Pandas, NumPy, SciPy**) to process database of **100,000+** user-generated climbs, transforming route data into GPU-optimized tensors for **CUDA**-accelerated training
- Accepted and presented at the **2024 IEEE DSAA** Machine Learning and Data Science Conference

**Dynamic Digital Agents (C#, FastAPI, PydanticAI)** | Senior Project

Aug. 2024 - May 2025

- Built an AI-driven **Unity** survival simulation with autonomous, **LLM**-powered agents which use **RAG** and **prompt chains** for contextual reasoning and real-time decision making
- Architected a **FastAPI** backend to serve low-latency LLM inference requests via **OpenRouter**, using **PydanticAI** for structured LLM I/O and **Postman** for API validation and integration testing across **RESTful endpoints**, with a focus on **CI/CD**- ready backend workflows
- Won the **CSULB "Best Use of AI" Award 2025** while competing against **200+ students** from all engineering disciplines

**Climb Generator Website** | Independent Project

May 2025 – Present

- Built a **full-stack web app** platform ("Kilter AI") that lets users generate, view, and save custom climbing routes
- Designed and iterated **frontend UI/UX** with **React + Tailwind CSS**
- Engineered a **FastAPI backend** deployed on **Google Cloud Run** to handle route generation requests, with **Firebase** managing **OAuth** user authentication, email verification, metadata and **JSON database schemas** via RESTful endpoints

## TECHNICAL SKILLS

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**Languages:** Python | SQL | C#/.Net | C++ | C | Java | JavaScript | React

**ML/Data:** PyTorch | Tensorflow | Pandas | Scipy | NumPy | MCP | OpenAPI | NLP

**Databases/Cloud:** Firebase | MongoDB | AWS | Google Cloud | PostgreSQL

**Tools:** Git | Docker | Kubernetes | Linux | pgAdmin | Claude Code | Tableau | Power BI | CMake | Unity